A NOVEL ALTERNATING DIRECTION IMPLICIT METHOD FOR SOLVING INTERFACE PROBLEMS

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- What are Interface problems?
- What is the Matched Alternating Direction Implicit Method?
- What are our results with this method thus far?
- How have we improved this method?

WHAT IS AN INTERFACE PROBLEM?

$$\frac{\partial u}{\partial t} = \nabla \cdot (\alpha \nabla u) + f \text{ in } \Omega = \Omega^- \cup \Omega^-$$

Jump Conditions:

$$[u] = u^{+} - u^{-} = \phi(s, t), [\alpha u_{n}] = \alpha^{+} \frac{\partial u^{+}}{\partial n} - \alpha^{-} \frac{\partial u^{-}}{\partial n} = \psi(s, t)$$
⁽²⁾

 α - diffusion coefficientu- function of interestf- source term Γ - interface Ω^- - inside of interface Ω^+ - outside of interface

n-normal direction to tangent line



(1)

APPLICATIONS

- Penne's Bioheat Equation
- Revolutionary Cancer Treatment



 Models Electrostatic Potential on Molecular Surfaces





A MATCHED ALTERNATE DIRECTION IMPLICIT METHOD

Temporal Discretization

- Douglas Alternating Direction Implicit Method (D-ADI) and Peaceman-Rachford Method
- Spatial Discretization
 - Matched Interface and Boundary Method (MIB)

TEMPORAL DISCRETIZATION

Using the Douglas ADI Method:

- Similar to Implicit Euler Method
- 1st Order Accuracy

$$\begin{pmatrix} \frac{1}{\alpha} - \Delta t \delta_{xx} \end{pmatrix} u_{i,j}^* = \begin{pmatrix} \frac{1}{\alpha} + \Delta t \delta_{yy} \end{pmatrix} u_{i,j}^k + \frac{\Delta t}{\alpha} f_{i,j}^{k+1} \begin{pmatrix} \frac{1}{\alpha} - \Delta t \delta_{yy} \end{pmatrix} u_{i,j}^{k+1} = \frac{1}{\alpha} u_{i,j}^* - \Delta t \delta_{yy} u_{i,j}^k$$

Using the Peaceman-Rachford Method:

- Similar to Crank-Nicholson Method
- 2nd Order Accuracy

 α - diffusion coefficient Δt - change in time

 δ_{xx} - finite difference δ_{yy} -finite difference k –current time step

u - function of interest

f-source term

$$\begin{pmatrix} \frac{1}{\alpha} - \frac{\Delta t}{2} \delta_{xx} \end{pmatrix} u_{i,j}^* = \left(\frac{1}{\alpha} + \frac{\Delta t}{2} \delta_{yy} \right) u_{i,j}^k + \frac{\Delta t}{2\alpha} f_{i,j}^{k+\frac{1}{2}}$$

$$\begin{array}{l} \text{operator } x \\ \text{operator } y \end{array} \qquad \left(\frac{1}{\alpha} - \frac{\Delta t}{2} \delta_{yy} \right) u_{i,j}^{k+1} = \left(\frac{1}{\alpha} + \frac{\Delta t}{2} \delta_{xx} \right) u_{i,j}^* + \frac{\Delta t}{2\alpha} f_{i,j}^{k+\frac{1}{2}}$$

(3)

(4)

SPATIAL DISCRETIZATION

Use the standard central difference formula on grids away from the interface:

$$\delta_{yy} u_{i,j}^k \coloneqq \frac{1}{h^2} \left(u_{i,j-1}^k - 2u_{i,j}^k + u_{i,j+1}^k \right) \tag{5}$$

<u>Correct</u> the central difference formula on grids close to the interface:



$$\delta_{yy} u_{i,j}^{k} \coloneqq \frac{1}{h^{2}} \left(\tilde{u}_{i,j-1}^{k} - 2u_{i,j}^{k} + u_{i,j+1}^{k} \right)$$
(6)

$$\delta_{yy} u_{i,j}^{k} \coloneqq \frac{1}{h^{2}} \left(u_{i,j-1}^{k} - 2u_{i,j}^{k} + \tilde{u}_{i,j+1}^{k} \right)$$
(7)

Incorporate the derived jump conditions: $\begin{bmatrix} \alpha u_y \end{bmatrix} = \psi \sin\theta + \cos\theta (\alpha^+ - \alpha^-) u_{\tau}^+ - \cos\theta [\alpha^- \phi_{\tau}] := \hat{\psi}$ (9)

$$[\alpha u_{x}] = \psi \cos\theta - \sin\theta (\alpha^{+} - \alpha^{-}) \mathbf{u}_{\tau}^{+} - \sin\theta [\alpha^{-} \phi_{\tau}] \coloneqq \overline{\psi}$$

NUMERICAL EXPERIMENTS

- Accuracy tests for 2-headed and 4-leaf interface examples
- Compare the effectiveness of Douglas ADI, Peaceman-Rachford, and Peaceman-Rachford ADI methods to a given solution



RECENT IMPROVEMENTS IMPROVED CODING TECHNIQUES





- Can store arbitrary number of Interface Points
- Same speed as before
- Allows for more complicated interface

RECENT IMPROVEMENTS IMPROVED NUMERICAL METHODS



- Interface points at inflection
 points can be calculated
- The closest points do not need to be used for interpolation
- Ideally the auxiliary point is roughly halfway between the interpolating points
- $[\alpha u_y] = \psi \sin\theta + \cos\theta(\alpha^+ \alpha^-)u_{\tau}^+ \cos\theta[\alpha^-\phi_{\tau}] := \hat{\psi}$
 - Interface Point
 - Auxiliary Point
 - Interpolating Point
 - Interpolating Point (Fictitious)
 - Tangent Line
 - Interpolating Point (old)

CONCLUSION

- Future improvements
- Overcomes mathematical obstacles in a number of revolutionary applications

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